

FL Studio EDM Quickstart Guide

Music production consists of five skills: Composing melodies, sequencing rhythmic/percussive elements, figuring out the right sounds for each, structuring the track, and making sure every element has it's own space.

This guide is designed to be a jumpstart guide that gives you the bare minimum needed in each skill to start finishing tracks. If you're looking to delve deeper, I've listed some additional resources that I've found useful for learning more.

Music Theory (i.e. Composing Melodies):

[Beats, Bars and Phrases](#)

[Notes, Chords and Melodies](#)

[Major and Minor Keys](#)

[How To Make Melodies in FL Studio with Limited Music Theory Knowledge](#)

Beat Theory (i.e. Sequencing/Creating Loops, FX):

Loop packs will your friend. Try to recreate the drum patterns. Searching for videos such as “Dubstep drum pattern, house music drum pattern, etc.” will help you in the event you're stuck trying to understand what percussion element usually hits when.

Samples and Synths (i.e. Finding the Right Sounds For the Song):

Samples:

You can't make high quality tracks with low quality rhythm samples. [Here's a free one I use.](#) [Here's a series that the pros use.](#) [EDMProd subreddit archives](#) also has some good ones.

Sound Design:

[Syntorial](#). The BEST way to learn sound design hands down. I learned in one month what I couldn't in two years with this program. If you don't have expendable income, [go through this video series](#) and combine it's knowledge with 3oscx/your favorite synth.

Mixing (I.e. Getting Your Sounds to Work Well Together in the Song):

[Production Basics 3: Mixing and Equalization \(EQ\)\[SeamlessR\]](#)

[The Art Of Mixing \(A Arte da Mixagem\) - David Gibson](#)

[Izotope Pro Audio Basics](#)

[Sound Gym: Resources for Audio Mixing Ear Training](#)

Additional Topics To Go Into:

If FL Studio is your music-cooking kitchen, you should know how to use that kitchen. [Here's a great video series](#) that covers the basics of the program pretty thoroughly.

Dissecting tracks is also a skill that has really helped me figure out how to structure songs. [Here's a guide](#) I made showing how to do said dissecting. [This tutorial](#) is also great in regards to song structure.

For Further Learning:

Channels/Websites To Explore:

[Beats4Beats](#), [Beat School](#), [SeamlessR](#), [Warbeats](#), [Michael New](#), [HookTheory](#).

Communities To Ask Questions (make sure to do so in the proper sections):

[Reddit EDM Production Subreddit](#), [Laidback Luke Forums](#), [Max Vangeli Forums](#).

Remember: The best way to learn is to get dirty doing it. Split your time 50/50 between learning and getting your hands dirty making music. Now let your production journey begin!