

## Write Pic Microcontroller in LCD

```
// LCD module connections
sbit LCD_RS at RB4_bit;
sbit LCD_EN at RB5_bit;
sbit LCD_D4 at RB0_bit;
sbit LCD_D5 at RB1_bit;
sbit LCD_D6 at RB2_bit;
sbit LCD_D7 at RB3_bit;

sbit LCD_RS_Direction at TRISB4_bit;
sbit LCD_EN_Direction at TRISB5_bit;
sbit LCD_D4_Direction at TRISB0_bit;
sbit LCD_D5_Direction at TRISB1_bit;
sbit LCD_D6_Direction at TRISB2_bit;
sbit LCD_D7_Direction at TRISB3_bit;
// End LCD module connections

char txt1[] = "mikroElektronika";
char txt2[] = "EasyPIC6";
char txt3[] = "Lcd4bit";
char txt4[] = "example";

void main() {
  TRISB = 0;
  Lcd_Init();
  Lcd_Cmd(_LCD_CLEAR);          // Clear display
  Lcd_Cmd(_LCD_CURSOR_OFF);    // Cursor off
  Lcd_Out(1, 1, "PIC Microcontroller");
  Lcd_Out(2, 1, "  Eng.A.S.M");
  delay_ms(500);
  Lcd_Cmd(_LCD_CLEAR);          // Clear display
  Lcd_Out(1, 7, "GTC");
  Lcd_Out_Cp(" Ashraf"); //start after last letter written previously without
  identifying the location
  Lcd_Chr(2, 5, 'A'); //show one letter only
}
```

## Write in LCD and move text

```
// LCD module connections
sbit LCD_RS at RB4_bit;
sbit LCD_EN at RB5_bit;
sbit LCD_D4 at RB0_bit;
sbit LCD_D5 at RB1_bit;
sbit LCD_D6 at RB2_bit;
sbit LCD_D7 at RB3_bit;

sbit LCD_RS_Direction at TRISB4_bit;
sbit LCD_EN_Direction at TRISB5_bit;
sbit LCD_D4_Direction at TRISB0_bit;
sbit LCD_D5_Direction at TRISB1_bit;
sbit LCD_D6_Direction at TRISB2_bit;
sbit LCD_D7_Direction at TRISB3_bit;
// End LCD module connections
```

```

char txt1[] = "mikroC";
char txt2[] = "GTC";
char txt3[] = "PICMicros";
char txt4[] = "Eng.A.S.M";

char i; // Loop variable

void Move_Delay() { // Function used for text moving
    Delay_ms(800); // You can change the moving speed here
}

void main(){

    Lcd_Init(); // Initialize LCD

    Lcd_Cmd(_LCD_CLEAR); // Clear display
    Lcd_Cmd(_LCD_CURSOR_OFF); // Cursor off
    Lcd_Out(1,6,txt3); // Write text in first row

    Lcd_Out(2,6,txt4); // Write text in second row
    Delay_ms(2000);
    Lcd_Cmd(_LCD_CLEAR); // Clear display

    Lcd_Out(1,1,txt1); // Write text in first row
    Lcd_Out(2,5,txt2); // Write text in second row

    Delay_ms(2000);

    // Moving text
    for(i=0; i<16; i++) { // Move text to the right 4 times
        Lcd_Cmd(_LCD_SHIFT_RIGHT);
        Move_Delay();
    }

    /*
    while(1) { // Endless loop
        for(i=0; i<8; i++) { // Move text to the left 7 times
            Lcd_Cmd(_LCD_SHIFT_LEFT);
            Move_Delay();
        }

        for(i=0; i<8; i++) { // Move text to the right 7 times
            Lcd_Cmd(_LCD_SHIFT_RIGHT);
            Move_Delay();
        }
    } */
}

```

## Test\_LCD

```

// LCD module connections
sbit LCD_RS at RB4_bit;
sbit LCD_EN at RB5_bit;
sbit LCD_D4 at RB0_bit;
sbit LCD_D5 at RB1_bit;
sbit LCD_D6 at RB2_bit;
sbit LCD_D7 at RB3_bit;

```

```

sbit LCD_RS_Direction at TRISB4_bit;
sbit LCD_EN_Direction at TRISB5_bit;
sbit LCD_D4_Direction at TRISB0_bit;
sbit LCD_D5_Direction at TRISB1_bit;
sbit LCD_D6_Direction at TRISB2_bit;
sbit LCD_D7_Direction at TRISB3_bit;
// End LCD module connections

char txt1[] = "mikroElektronika";
char txt2[] = "EasyPIC6";
char txt3[] = "Lcd4bit";
char txt4[] = "example";

char i; // Loop variable

void Move_Delay() { // Function used for text moving
    Delay_ms(500); // You can change the moving speed here
}

void main(){
    ANSEL = 0; // Configure AN pins as digital I/O
    ANSELH = 0;
    C10N_bit = 0; // Disable comparators
    C20N_bit = 0;

    Lcd_Init(); // Initialize LCD

    Lcd_Cmd(_LCD_CLEAR); // Clear display
    Lcd_Cmd(_LCD_CURSOR_OFF); // Cursor off
    Lcd_Out(1,6,txt3); // Write text in first row

    Lcd_Out(2,6,txt4); // Write text in second row
    Delay_ms(2000);
    Lcd_Cmd(_LCD_CLEAR); // Clear display

    Lcd_Out(1,1,txt1); // Write text in first row
    Lcd_Out(2,5,txt2); // Write text in second row

    Delay_ms(2000);

    // Moving text
    for(i=0; i<4; i++) { // Move text to the right 4 times
        Lcd_Cmd(_LCD_SHIFT_RIGHT);
        Move_Delay();
    }

    while(1) { // Endless loop
        for(i=0; i<8; i++) { // Move text to the left 7 times
            Lcd_Cmd(_LCD_SHIFT_LEFT);
            Move_Delay();
        }

        for(i=0; i<8; i++) { // Move text to the right 7 times
            Lcd_Cmd(_LCD_SHIFT_RIGHT);
            Move_Delay();
        }
    }
}

```

